Barrington Infant Stroog	Stannington Infant School – Long Term Plan 2021-22 – Year 1 – Cycle A		
n android ( cleane environment	Autumn	Spring	Summer
Theme	Our School	Sheffield	Rainforests
Sensational Start	Walk around the school and village	Visit to the City Centre	Dance workshop
Fabulous Finish	Create a PowerPoint to go on school website to share our learning about 'Our school'	Make a leaflet to advertise Sheffield	Create a quiz for Year 2
SMSC and values	<ul> <li>Being Me in My World</li> <li>Children will learn:</li> <li>To recognise what is fair and unfair, kind and unkind, what is right and wrong.</li> <li>How to contribute to the life of the classroom.</li> <li>To help construct and agree to follow a Class Charter to understand how these rules help them.</li> <li>Aim: To feel safe, secure and happy in their new class.</li> </ul>	Dreams and Goals Children will learn: To set a goal and how to achieve it. To work well with a partner. How to tackle new challenges and overcome obstacles. Aim: To explain how they felt when they succeeded in a new challenge and how they celebrated it. Healthy Me Children will learn:	RelationshipsChildren will learn:That there are lots of different types offamilies.What being a good friend means to them.How to identify who can help them intheir school community.Aim: To explain why they appreciatesomeone who is special to them.Changing MeChildren will learn:
	Celebrating Differences to accept that everyone is different. How to make new friends. What bullying is and how to help someone who is being bullied Aim: To explain some ways they are similar and different from their friends.	The importance of making healthy lifestyle choices. How medicines can help them when they are poorly and how to use them safely. How to cross the road safely. Aim: To explain and discuss why they think their body is amazing and identify some ways to keep it safe and healthy.	About the lifecycle of humans and animals. How their body has changed since being a baby. Aim: To identify the parts of the body that make boys different to girls and use the correct names for these body parts.

Enrichment	Local Area Walk	Visit City centre	Tropical Butterfly House
Lincinient	History Van - Homes in the past	Kelham Island Museum	Botanical gardens
Being a	Place Value within 10	Place value within 20	Multiplication and Division
•	Addition & Subtraction within 10	Addition & Subtraction within 20	Fractions
Mathematician	Geometry- Shape	Place value within 50	Geometry- Position and direction
	Geometry- Shape	Measures- Length and Height, Weight and	Place value within 100
		Volume	Measures- Money
		Volume	Measures- Time
	Narrativo story rotalling	Narrative – story writing	
Being a Writer	<u>Narrative – story retelling</u>		Narrative – story writing
and a Reader	Gruffalo's Child by Julia Donaldson	Bog Baby by Jeanne Willis Non- fiction – recount - linked to one of	Creative writing linked to a literacy shed
	Funny Bones by Allan and Janet Ahlberg		video clip
	Non – Fiction –instructions –linked to	the school visits	Non-Fiction – non-chronological writing
	puppet making		linked to Rainforests
	Whole class reading text:	Whole class reading text:	Whole class reading text:
	Beegu by Alexis Deacon	My Best Friend Bob by Georgie Ripper	Man on the Moon by Simon Bartram
	Owl Babies by Martin Waddell	Windhover by Alan Brown	The Shape Game by Anthony Browne
Being a Scientist	Uses of everyday materials	Animals, including humans	Plants
(green learning	Distinguish between an object and the	Identify and name a variety of common	Identify and name a variety of common
takes place during	material from which it is made	animals including fish, amphibians,	wild and garden plants, including
Forest School)	Identify and name a variety of everyday	reptiles, birds and mammals	deciduous and evergreen trees
TOTEST SCHOOL	materials, including wood, plastic, glass,	Identify and name a variety of common	Identify and describe the basic structure of
$\sim$	metal, water, and rock.	animals that are carnivores, herbivores	a variety of common flowering plants,
	Describe the simple physical properties of	and omnivores	including trees.
	a variety of everyday materials	Describe and compare the structure of a	Aim: To name and identify a variety of
	Compare and group together a variety of	variety of common animals (fish,	trees and plants.
	everyday materials on the basis of their	amphibians, reptiles, birds and mammals,	
0	simple physical properties.	including pets)	
	simple physical properties.	Identify, name, draw and label the basic	
	Aim: To carry out simple investigations to	parts of the human body and say which	
	discover which material makes the best	part of the body is associated with each	
	umbrella.	sense	
		201120	

		Aim: To group different animals and label	
		parts of the body	
	Seasonal Changes (Forest School and throughout the year)		
	Observe changes across the four seasons		
	Observe and describe weather associated w	vith the seasons and how day length varies.	
	Aim: Children can see and discuss how the world around them changes through the seasons.		
	Working scientifically		
	Throughout the year children will carry out	investigations.	
Being a Historian	Changes within living memory	Changes within living memory	
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	Children will learn about changes within	Children will learn about changes within	
P P O O O V	living memory. Where appropriate, these	living memory. Where appropriate, these	
	should be used to reveal aspects of	should be used to reveal aspects of	
3.57	change in national life.	change in national life.	
4.7.0	Children will learn about significant	The lives of significant individuals in the	
	historical events, people and places in	past who have contributed to national	
	their own locality.	and international achievements.	
	Chronology	Children will learn about significant	
	Children will learn how our school has	historical events, people and places in their own locality such as Harry Brearley.	
	changed over time.	their own locality such as hairy breakey.	
	Children will place these events/changes	Historical knowledge	
	on a time- line in chronological order.	Children will learn about different sources	
	Ŭ	of evidence. Children will use sources of	
		evidence to ask simple questions. Children	
	Aim: To find out how our school has	will sort objects into past and present.	
	changed since it was built in 1910. To find		
	out what it was like to go to Stannington	Aim: To know why the steel industry is an	
	School in 1910. To know about changes in	important part of Sheffield's history. To	
	how people lived and compare to today.	find out about Harry Brearley.	

Being a	Locational knowledge	Locational knowledge	Locational knowledge
Geographer	Children will know their address and that	Name, locate and identify characteristics	To name and locate the world's seven
	Stannington is a part of Sheffield.	of the four countries and capital cities of	continents
		the United Kingdom and its surrounding	
	Place Knowledge	seas. Children will name and locate 4 UK	Human and physical geography
	Understand geographical similarities and	countries and begin to name capital cities.	Identify seasonal and daily weather
	differences through studying the human	Children will identify 4 UK country flags.	patterns in the United Kingdom and the
	and physical geography of a small area of		location of hot and cold areas of the world
	the United Kingdom.	Place Knowledge	in relation to the Equator and the North
		Understand geographical similarities and	and South Poles.
	Human and physical geography	differences through studying the human	
	Use basic geographical vocabulary to refer	and physical geography of a small area of	Geographical skills and fieldwork
	to:	the United Kingdom, and of a small area in	Use world maps, atlases and globes to
	key physical features, including: beach,	a contrasting non-European country:	identify the United Kingdom and its
	cliff, coast, forest, hill, mountain, sea,	comparing Brasilia (capital of Brazil) with	countries, as well as the countries,
	ocean, river, soil, valley, vegetation,	London. Children will compare the capital	continents and oceans studied at this key
	season and weather	city of England, London to Brasilia, the	stage
	key human features, including: city, town,	capital of Brazil.	
	village, factory, farm, house, office, port,		
	harbor and shop	Human and physical geography	Aim: To name and locate the 7 continents.
	Children will learn to identify physical and	Use basic geographical vocabulary to refer	To locate hot and cold areas including
	human features of Stannington.	to:	identifying where the polar regions (Arctic
	Coorrest in a bills and field work	key physical features, including: beach,	and Antarctic, North and South Pole) and
	Geographical skills and fieldwork Use simple compass directions (North,	cliff, coast, forest, hill, mountain, sea,	rainforests are in the world. To describe
	South, East and West) and locational and	ocean, river, soil, valley, vegetation, season and weather	the features of rainforests.
	directional language [for example, near		
	and far; left and right], to describe the	key human features, including: city, town,	
	location of features or routes on a map.	village, factory, farm, house, office, port, harbor and shop	
	Use aerial photographs and plan	Children will learn to identify physical and	
	perspectives to recognise landmarks and	human features of Lonon and Brasilia.	
	basic human and physical features; devise		
		Geographical skills and fieldwork	

	a simple map; and use and construct basic symbols in a key. Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment Use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment. Children use this knowledge to draw maps of the local area with labels. Aim: To know the difference between a town and countryside. To know their address and where they live. To identify human and physical features of Stannington. To draw a map of the school grounds.	Use world maps, atlases and globes to identify the United Kingdom and its countries, as well as the countries, continents and oceans studied at this key stage. Aim: To name and locate the 4 UK countries and begin to identify capital cities. To identify the 4 UK flags. To identify human and physical features of London and Brasilia. To compare London and Brasilia.	
Being a Computer User	<ul> <li>Key skills (What is a computer?) Name the parts of a computer and what they do.</li> <li>Aim: To create a new document, save it, name it and reopen it.</li> <li>Communicating - text and images Take detailed photographs, save and import photographs into documents.</li> <li>Aim: Use digital media to create a calendar.</li> </ul>	<ul> <li>Programming (a)</li> <li>Children will understand what an algorithm is. Children will understand sequence affects outcome and the importance of putting events in the correct order.</li> <li>Aim: To create their own algorithm. 'How to log on to the class computer'.</li> <li>Data handling</li> <li>To enter data into software to create a pictogram and save.</li> <li>Aim: to create a pictogram and answer questions about the data.</li> </ul>	Communicating - multimedia To learn how to record sounds and images using computers and digital devices. Aim: To tell a story with pictures and sound. To record sounds to create a game. Programming (B) Instructions and making things happen Understand that recording a sequence of instructions forms the basis of computer programming. Aim: To create longer programs to move a Bee-Bot between specific points on

			a simple grid, planning out the program first using command cards. To look at sequences of instructions for a Bee-Bot, and predict the finish point
	Online Safety Use technology safely and respectfully, keep Know how to use a password and why it is in Stannington Stay Safe Team termly work	•••	
Being a Designer	<ul> <li>Construction – design and make a new Y1 outdoor area.</li> <li>Explore and evaluate a range of play/learning outdoor areas. (through images, models and visit FS and current Y1 area).</li> <li>Generate, develop, model and communicate their ideas through talking and drawing.</li> <li>Select from and use a range of tools and equipment to perform practical tasks. [for example, cutting, shaping, joining and finishing]</li> <li>Assemble play equipment/ structures, exploring how they can be made stronger, stiffer and more stable (layer pieces of paper/card).</li> <li>Explore and use simple hinges for gates and doors.</li> </ul>	<ul> <li>Cooking and Nutrition:</li> <li>Use the basic principles of a healthy and varied diet to prepare dishes.</li> <li>Understand where food comes from. (Find out what food people grew. Match meat to animals).</li> <li>Design and make a soup.</li> <li>Measure and weigh using measuring cups and electronic scales.</li> <li>Select from and use a range of kitchen utensils and tools. Learn how to chop and peel food safely and hygienically.</li> <li>Evaluate their ideas and products against design criteria.</li> <li>Aim – To make soup at Forest Schools. To understand where food comes from. To chop and peel fruit safely.</li> </ul>	<ul> <li>Construction/Mechanisms – design and make a vehicle</li> <li>Explore and evaluate a range of vehicles (through images and existing toy vehicles).</li> <li>Explore how vehicles have different sized wheels appropriate to their function and purpose.</li> <li>Generate, develop, model and communicate their vehicle ideas through talking and drawing.</li> <li>Make model vehicles using construction kits and lego.</li> <li>Select from and use a range of tools and equipment to perform practical tasks.</li> <li>Cut paper and card with increasing accuracy.</li> <li>Fix and join components with glue and sellotape,</li> </ul>

	Evaluate their ideas and products against	Construction – design and make a puppet	Explore and use mechanisms. Attach a
	design criteria.	Explore and evaluate a range of puppets	fixed axle and wheels to the vehicle.
		(through images and existing puppets).	
	Aim - To design and make a Y1 outdoor		Evaluate their vehicle against design
	play/learning area. To say what worked	Generate, develop, model and	criteria.
	well and discuss what improvements they	communicate their puppet ideas through	
	would make next time.	talking and drawing.	Aim – To create a vehicle/jeep to explore
			the rainforest. To assemble and combine
		Design functional puppets for themselves	different materials.
		and other users based on design criteria.	
		J III	
		Select from and use a range of tools and	
		equipment to perform practical tasks.	
		Draw around puppet templates.	
		braw around pupper templates.	
		Cut paper, card and fabric with increasing	
		accuracy.	
		Sew fabric together using a running stitch.	
		Sew tablic together using a running stitch.	
		Evalore different ways of attaching datail	
		Explore different ways of attaching detail	
		to fabric –glue/sew/staple.	
		Fundamenta da Salara and ana duata and an	
		Evaluate their ideas and products against	
		design criteria.	
		Aim – To create a fabric hand puppet. To	
		sew using a running stitch. To explore	
		different ways of attaching detail.	
Being a Musician	Use their voices expressively and	Use their voices expressively and	Use their voices expressively and
	creatively by singing songs and speaking	creatively by singing songs and speaking	creatively by singing songs and speaking
	chants and rhymes.	chants and rhymes.	chants and rhymes.

	<ul> <li>Play tuned and untuned instruments musically listen with concentration and understanding to a range of high-quality live and recorded music.</li> <li>Experiment with, create, select and combine sounds using the inter-related dimensions of music.</li> <li>Aim; to listen to music in the style of Old School Hip Hop and understand the dynamics of this style of music. To learn to play the recorder.</li> </ul>	Play tuned and untuned instruments musically listen with concentration and understanding to a range of high-quality live and recorded music. Experiment with, create, select and combine sounds using the inter-related dimensions of music. Aim:to use untuned percussion instruments to play to the pulse of a piece of music. To learn to play the recorder. Explore pitch and tempo.	<ul> <li>Play tuned and untuned instruments musically listen with concentration and understanding to a range of high-quality live and recorded music.</li> <li>Experiment with, create, select and combine sounds using the inter-related dimensions of music.</li> <li>Aim; to play the glockenspiel within the instrumental break in the music using notes C and D. To learn to play the recorder.</li> </ul>
Being an Artist	<ul> <li>Explore pulse and rhythm.</li> <li>Observational Drawing – <ul> <li>Children will use drawing to develop and share their ideas, experiences and imagination.</li> <li>Develop a wide range of art and design techniques in using line, shape, form and space.</li> </ul> </li> <li>Look closely at the school buildings. <ul> <li>Explore and develop the use of line, shape, form and space in observational drawings.</li> </ul> </li> <li>Painting: Colour Mixing - <ul> <li>Use a range of materials creatively to design and make products</li> <li>Use painting to develop and share their ideas, experiences and imagination</li> </ul> </li> </ul>	3D Form – Clay Sculptures -Forest school art will focus on the concept of sculptures, with a particular focus on nature sculpture. The children will have the opportunity to learn about different kinds of sculptures and to explore the work of famous sculptors Andy Goldsworthy, Antony Gormle. The children will look at different techniques using natural materials; model making using clay and making a pinch pot Develop a wide range of art and design techniques in using line, shape, form and space. Learn about the work of a range of artists, making links to their own work including Jackson Pollock and David Hockney.	To learn and perform a song.          Printing and Painting –         Use a range of materials creatively to design and make products.         Use painting to develop and share their ideas, experiences and imagination         Develop a wide range of art and design techniques in using colour, pattern and texture         Learn about the work of a range of artists, making links to their own work.         Make marks in print with a variety of objects, including natural and made objects.         Carry out different printing techniques e.g. monoprint, block, relief and resist printing. Make rubbings.

Develop a wide range of art and design techniques in using colour, shape, form and space Learn about the work of a range of artists, making links to their own work - Joe Scarborough. Create secondary colours by mixing primary colours. Aim – To draw a detailed picture of School. To paint an image of school inspired by Joe Scarborough.	Manipulate clay in a variety of ways, e.g. rolling, kneading and shaping. Make a punch pot. Explore sculpture with a range of malleable media, especially clay. Experiment with, construct and join recycled, natural and man-made materials. Explore shape and form. Aim - To manipulate clay in a variety of ways, e.g. rolling, kneading and shaping to make a pinch pot/sculpture. <b>Observational Drawing –</b> Children will use drawing to develop and share their ideas, experiences and imagination. Develop a wide range of art and design techniques in using line, shape, form and space. Children will work on various scales. Aim - To create a piece of art based on the work of Jo Peel.	Build a repeating pattern and recognise patterns in the environment. Observe the effect of different coloured backgrounds on their printing Aim- To be able to talk about the use of patterns in the art they have looked at. To make marks in print with a variety of objects to build a repeating pattern. <b>Painting and Textiles (Collage)</b> Use a range of materials creatively to design and make products. Use painting to develop and share their ideas, experiences and imagination. Develop a wide range of art and design techniques in using colour, pattern and texture. Revisit patterns – look at symmetrical as well as repeating patterns in nature (mini- beasts e.g. butterfly wings) and focus on colours and shapes. Create images from imagination, experience or observation. Use a wide variety of media, inc. photocopied material, fabric, plastic, tissue, magazines, crepe paper, etc. to create a collage.
		Learn to use the different techniques of cutting, tearing, sticking and assembling. Aim – To create a collage based on nature and/or one of the artists listed.
		and/or one of the artists listed.

			To use as many of the techniques listed as possible.
Being a	Children will develop their fundamental	Coordination- Ball skills	Coordination- Ball skills
Sportsperson	movement skills with a focus on:	Develop control and coordination through	Develop control and coordination through
	Balance on various parts of the body.	ball skills.	ball skills.
	Develop coordination through movement.	Children to begin to master the skills of	Children to begin to master the skills of
	Aim: Develop control and coordination	catching and throwing and hitting a ball using a racket	catching and throwing and hitting a ball using a racket
	Gymnastics		
	Perform simple gymnastic movements	Gymnastics	Gymnastics
	Dance	Travel in a variety of ways using the floor and apparatus.	Develop gymnastic movements of a roll and a balance.
	Respond to music using travel, stretch, twist, turn, jump Change the dynamics in a dance using speed,	Perform a simple gymnastics sequence using forwards, backwards and sideways travel Dance	To learn and perform a simple sequence by linking at least 2 movement
	shape, size, level, direction	Develop coordination and rhythm through cheerleading.	<b>Dance</b> Link dance movements using control.
Studying Religions	Know about and understand religions and world views.	Express ideas and insights into religions and world views.	Gain and deploy the skills for learning from religions and world views.
	A. <b>Celebrations and festivals:</b> <i>Who</i> <i>Celebrates what and why?</i>	B. <b>Myself:</b> How do we show we care for others? Why does it matter?	C. <b>Stories of Jesus:</b> What can we learn from stories of Jesus about praying and helping people?
	<b>Main</b> - Christianity and Islam <b>Secondary</b> – Judaism / Hinduism	Children hear three moral stories - <u>Christian</u> ( <i>Moses and The Ten Commandments</i> – Forgiveness/Respect), <u>Muslim</u> ( <i>The Thirsty</i>	Children <b>retell</b> two different stories about
	Children <b>explore</b> stories and celebrations focus on the Christmas story	Camel – Respect / Kindness), <u>Jewish</u> (Noah and the Ark – Hope / Respect) and <b>discuss</b> whether they are saying the same things	Jesus and <b>think about</b> their meaning - The Good Samaritan and Five Loaves and Two Fishes
	Children <b>find out</b> and <b>ask questions</b> about artefacts relating to these celebrations.	about how we should behave. Children <b>express creatively</b> their own ideas	Children <b>compare</b> the stories and <b>think</b> <b>about</b> what Christians today learn from
	Children <b>respond sensitively</b> to questions about being generous and thankful (e.g.	about the questions <i>Who am I? Where do I</i> belong? How are we all connected?	them.

Harvest Festival / Jewish Shabbat / Muslim Zakat/Hindu Diwali Children begin to <b>notice and talk about</b> the fact that people come from different religions. Aim: To enable children to reflect on <b>what</b> it means to celebrate and <b>why</b> people celebrate	Children <b>ask questions</b> about 'goodness' Children <b>notice and talk about</b> the fact that people come from different religions. Aim: To enable children to reflect on the <b>similarities</b> of moral stories from different religions and <b>how</b> we can <b>all</b> learn from them.	Children <b>identify and talk about</b> the values different characters in the stories showed. Children <b>ask and answer</b> 'who', 'when', 'where', 'what if', and 'why' questions about the stories. Aim: To enable children to reflect on the <b>meaning</b> of stories from Christianity and the <b>values</b> they offer Christians today. (Love, Hope, Respect, Trust Forgiveness, Faith)
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