The state of the s	Stannington Infant School – Long Term Plan 2022-23 – Foundation Stage							
A biently, creative environment for learning together	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Theme	Bears	Celebrations	Once upon a time	Journeys	Animals around the World	All creatures great and small		
Sensational Start	Bear Footprints	Celebrations magic box	Postal delivery of Little Red Hen story book and ingredients to make bread	Visit from police car or fire engine	Animal Club visit	Visit to the Butterfly house		
Fabulous Finish	Bears Storytelling, songs and poems assembly for parents	Christmas Nativity Play	Children record their own storytelling videos	Transport Museum for parents	Animals Art and music exhibition	A video for parents of the learning		
Theme Days/Weeks	Harvest	Puppets	Number Day	Science Week World Book Day	Eco Schools Day	Healthy week		
SMSC and values	Being Me in the World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me		
	Children will learn: To understand how it feels to belong To recognise and manage feelings To learn to work as part of a team To understand the rights and responsibilities of being a class member Aim: To understand and talk about feelings	Children will learn: To identify what they are good at. To understand that everyone is different but the same in some ways To know how to be a kind friend online and offline and words they can use to assert themselves Aim: To understand that we have similarities and differences, and these	Children will learn to: Set personal goals and challenges. Develop the learning characteristic of perseverance in learning something new To know how to encourage people to achieve their goals To express how I feel when I achieve a goal Aim: To understand the importance of	Children will learn: The importance of exercise, healthy eating, sleep and personal hygiene To identify what a stranger is and how to stay safe is someone approaches them. Aim: To know the importance of being healthy when thinking about exercise, healthy eating, sleep and lifestyle	Children will learn: What a friend is The difference between family and friends. How to solve problems when friendships breakdown. Aim: To know the difference between family and friends and understand relationships with others	Children will learn: To name parts of the body and how to keep them healthy To understand growth and change in their bodies. To express their feelings about moving into year 1, talking about worries and what they are looking forward to.		

	and emotions and relationships within their families, friendships, and the class To begin to understand citizenship and learn what our rights and responsibilities are within our class	are values within our relationships with friends and family	perseverance and the role that relationships with family and friends play in supporting us to achieve our goals.	To understand stranger danger and the importance of personal safety.	To understand the impact of unkind words on relationships and how to manage my feelings.	Aim: To be able to name and talk about the uses of our body parts and how to keep them healthy.
Enrichment	Teddy bears picnic History of toys Workshop Share the learning - parents' assembly Forest Schools	Family Read Indian Dance workshop Visit of Owls World Nursery Rhyme week (14-18th November) Visit to the theatre Forest Schools	Gingerbread Man workshop Invite grandmas into school Chinese dance workshop	Invite parents into school- occupations talk A walk around Stannington	Animal Club workshop African drumming workshop Class 1 Forest Schools	Visit to The Butterfly House Clean Air Day Arts week Healthy week Class 2Forest Schools
Being a Mathematician	Baseline assessments Exploring numbers 1-5 Sorting numbers into two groups Comparing quantities of identical objects Solve real world mathematical problems with numbers up to 5 Compare sizes	Comparing quantities of non-identical objects One more than One less than Time Number bonds to 5 Solve real world mathematical problems with numbers up to 5 Pattern Subitising up to 5	Counting up to 15 Combining groups to find a whole Addition up to 15 One more than One less than 2D shapes Weight	Exploring number bonds to 10 using a ten frame and a part whole model Counting on Counting forwards and backwards Counting up to 20 Describe familiar routes using positional language	Repeating patterns Addition by counting on Subtraction by counting back Counting up to 20 Doubling	Halving and sharing Odd and even numbers Capacity Length Height Distance Weight Money
Being a Writer	Narrative-story telling We're Going on a bear hunt by Michael Rosen To draw a story map to sequence the story 'We're Going on a Bear hunt.'	Non-fiction writing To write an information sheet about light Narrative writing	Narrative writing To draw and label story maps and story substitutions for The Little Red Hen and the The Gingerbread Man	Non-Fiction writing To write non- chronological reports about transport To write a class information book about transport Narrative writing	Non-fiction writing To write facts about African animals To write facts about Zoo animals	Non-fiction writing To write facts about under the sea animals To write facts about caterpillars

	To act out onomatopoeia words in the story and add words to the story map Children's interest books	To use onomatopoeia to write a Bonfire Night Poem To write a letter to Father Christmas Children's interest books	To write speech and thought bubbles for story characters To write a character description Children's interest books	To plan and write an imaginative short story using a story board (Beginning, Middle and ending) Children's interest books	To write facts about under the sea animals Narrative writing To write about our visit of Meet the Creature To write facts about under the sea animals	To write instructions to make a smoothie Narrative writing To draw and use a story board to create an oral short story about an under the sea creature To write a food diary Children's interest
Being a Reader	Whole class reading texts Kipper stories Wibbly Pig Goldilocks and the Three Bears Peace at Last Where's my teddy? Brown bear, brown bear The Rainbow Bear Biscuit Bear Poems to learn by heart: Higgelty Piggelty Pop poems Fuzzy Wuzzy Higgelty piggelty pop Teddy Bear A Little Puppy The Deep Dark Wood Hairy Bear One little hedgehog Ten dirty dogs	Whole class reading text Day and Night animals (non-fiction) Kippers birthday The Toys Party The Tiger Who came to tea We're Going on an Elf chase The Nativity story Dear Santa All I want for Christmas Kipper's Christmas Eve The Christmas Bear Poems to learn by heart Bonfire Night Remember, remember the fifth of November story Hovis the hedgehog It was a cold, dark night (youtube)	Whole class reading texts The Little Red Hen The Gingerbread Man Little Red Riding Hood The Ugly Duckling Cinderella The Enormous turnip Hansel and Gretel Poems to learn by heart: Noodles Ning Nang Nong Spin like a helicopter	Whole class reading texts The Enormous Pancake The Runaway Pancake Whatever Next? The Train Ride Duck in a truck The Great Balloon The Runaway Train Mr Grumpys Motor Car All Kinds of Cars All aboard for the Bobo Road Journey The Hundred Decker Bus Lost and Found Whole class poems to learn by heart: Michael Rosen Bugs Don't Down behind the dustbin Through my window	Whole class reading texts Three Billy Goats Gruff Who's in the shed? I love animals Dear Zoo Giraffes Can't Dance Rumble in the Jungle Walking Through the Jungle Poo in the Zoo What do you do if your house is a zoo? Poems to learn by heart — Spike Milligan Ant Bat Gorilla Cow Giraffe Frog Snail	whole class reading texts The Very Hungry Caterpillar Hander's Surprise I Can Eat A Rainbow Oliver's Vegetables Oliver's Fruit Salad Poems to learn by heart Revise all poems learnt throughout the year to create a Foundation Stage poetry video for parents

Being a Scientist

(green learning takes place during Forest School)



Forces

Investigate and ask questions about how toys work Compare and group toys together

Aim: To classify toys by how they work To communicate scientifically about how toys work

Forest Schools

Children will learn the five senses and use them to investigate the school garden

Aim:

To communicate scientifically about observations made in the school garden

Identify and name some garden plants. Children know the difference between a plant and weed. Know how to care for plants.

Aim: To classify some plants
To classify plants and weeds.
To communicate

Working scientifically

Children will investigate light and dark. They will investigate sources of light. Children will learn how to make a simple circuit to light a bulb and investigate and explore the materials light can shine through

Aim: To classify light and non-light sources
To communicate
scientifically to discover which materials light passes through
To communicate
scientifically how to use simple equipment to make a simple circuit

Changes

Children will observe the changing states when making pumpkin soup.

Aim: To communicate changes over time and communicate scientifically about what happens to the pumpkin.

Forest Schools
Identify
Seasonal Changes
Forest Schools

Uses of Everyday materials

Children will distinguish

between an object and the material it is made from. They will name investigate the physical properties of everyday materials.
Children will group everyday objects by the material they are made from. Children will discover which materials makes the best bag for Little Red Riding Hood.

Aim: To classify objects by the material they are made from. To communicate scientifically to discover which material is best to make a bag.

Changes

Children will observe changing states when making bread.

Aim: To communicate scientifically the changes that occur when making bread

Observe changes to ice over time

Forces

Children compare and group together different forms of transport.
Children investigate magnetism, asking how and why questions.

Aim: To classify different forms of transport
To communicate scientifically and classify objects that are/are not magnetic.

Animals, including humans

To know what a life cycle is and the changes that occur in chicks, frogs and caterpillars over time. Name, draw and label each stage of a lifecycle.

Aim: To communicate scientifically about the changes that occur in the lifecycles of caterpillars, chicks and frogs.

Plants

To identify and name plants in the school garden. To name and label parts of a plant and understand how to care for them.

Aim: To classify plants in the school garden. Communicate scientifically about plants and their evolution and growth Working Scientifically Investigate objects and materials that float and sink by making predictions and asking simple how and why questions.

Aim: Communicate scientifically to discover objects that float and sink Classify objects that float and sink

Plants

To identify and name plants in the school garden. To name and label parts of a plant and understand how to care for them.

Aim: To classify plants in the school garden.

Communicate scientifically about plants and their evolution and growth

	scientifically about the evolution and growth of plants Seasonal Changes Forest Schools Children will identify the seasons and daily weather patterns. Aim: To communicating scientifically about the changes in seasons and weather patterns	Children will identify the seasons and daily weather patterns. Aim: To communicating scientifically about the changes in seasons and weather patterns	Aim: Communicate scientifically about changes of state of ice.			
Being a Historian	Historical Knowledge Children will compare present day toys with toys from the past Children will sort toys from the past and present Aim: To begin to understand the change and continuity of toys over time Chronology Children will observe and begin to sort toys that they have played with from birth until now and order on a timeline Children will talk about the similarities and differences in toys Aim: To begin to understand chronology and apply this to toys To begin to communicate historically about toys from the past		Historical knowledge Children will learn about the toys that their grandparents played with. They will compare similarities and differences to the toys and games their grandparents played with. Aim: To communicate historically about grandparents' toys and games and life in the past. Aim: To begin to understand chronology and apply this to toys	Chronology Children will learn what a timeline is and how it is used to sequence historical events. Link to the story 'Once there were giants' story' Children will sequence how the child changed over time Aim: To understand chronology and relate it to myself and my teacher To communicate historically to explain the change and continuity from birth to an adult	Historical enquiry Children will communicate historically about how they have changed since they were a baby. Link to the story 'A chair for baby bear story.' Aim: To understand chronology from a baby to a child To communicate historically using photographs from a baby to child	Historical enquiry Children will know what clothes they wear to suit each season of the year Aim: To understand change and continuity through the seasons

Being a Geographer



Locational knowledge Identify and name features of the school environment.
Children will know they attend
Stannington Infant
School in Sheffield.
Aim: To use location to identify and name parts of the school, and know the area they live in, including the school they attend.

Geographical skills
Identify on a map of
the world and a globe.
Identify and name
countries and
continents that bears
live in.

Aim: To use **location** to identify countries and continents where bears live.

To communicate geographically to compare England to other countries and continents

Locational knowledge To know that London is the capital city of England

Locational knowledge

Forest Schools Identify human and physical features of th school grounds

Aim: To use location to identify and name parts of the school. Name human and physical features of the school through use of fieldwork to draw a map of the school grounds.

Name and locate England, Mexico, France, India, Italy, France on a world map (breads around the

world)

Place knowledge Understand geographical similarities and differences through studying the human and physical geography.

Aim: Communicate geographically to compare countries around the world

Geographical skills
Identify on a map where
famous bridges are
located in the world
Aim: To use location to
identify and name
famous bridges in the
world

Locational knowledge Children will learn about our local area/Stannington

Human and physical features

Identify physical and human features of Stannington

Geographical Skills and fieldwork

Use locational directional language to describe the location of features on a simple map of Stannington.

Aim: To use **location** to identify and name the area they live in. Name **human** and **physical features** of Stannington. Understand human and physical features through use of fieldwork to draw a map of a local walk around Stanninggton

Place Knowledge

Understand geographical similarities and differences through studying the human and physical geography of Stannington and Sheffield City Centre

Human and Physical geography
Use basic geographic

Use basic geographical vocabulary to refer to:

Geographical skills and fieldwork

To use a map of school to identify and name human and physical features. Use this knowledge to draw own map of school Aim: To communicate geographically to orienteer around the school grounds using a map

Locational Knowledge Identify and name different countries in the world where animals live

Place knowledge
Understand geographical
similarities and
differences through
studying the human and
physical geography of the
countries where animals

Locational knowledge
Begin to learn the names
of location of the world's
seven continents

live.

Human and physical geography
Identify seasonal and weather patterns in countries around the world. Identify and locate hot and cold areas of the world on a map/

Locational Knowledge Identify the five oceans in the world

Geographical skills
Use a world map and globe to communicate geographically where different sea animals live. Identify

differences between

places in the world.

similarities and

Aim: To use location to identify the five oceans. Communicate geographically to explain similarities and differences between the location of the oceans in the world.

	Identify and name famous landmarks in London Geographical skills Identify a map of the United Kingdom where London Aim: To use location to Identify and name the capital city of England Name famous physical features in London			 Key physical features e.g hills, valley, season, weather Key human features e.g city, village, house, shop Aim: Name and compare human and physical features of Stannington and Sheffield City Centre Communicate geographically to compare Stannington and Sheffield City Centre 	Aims: To use location to begin to name and identify the world's seven continents Name human and physical features of a place and compare between countries. Identify human and physical processes when comparing hot and cold places.	
Using and understanding technology	To name the parts of a computer To know what a computer does To explore different technology in school e.g. iPad, computers, cameras Aim: To know what a computer is and name parts and say what they do	To tinker with cause and effect apps and programmes To begin to find information from the internet about bears Online safety Using a password to log onto a computer Ask permission to use technology Aim: To know what a computer is and that I do not share my password with anyone	To use everyday technology to record a story e.g. microphones, cameras, story To learn how to programme a Beebot Begin to create a map for a Beebot Aim: Use programming and algorithms to write a sequence and to sequence beebots. Online safety Create class rules for using technology Ask permission to use technology	Children will learn how to use art software to create their own portrait Identifying everyday technology in the school and home. How does it work? Make a class and home book Make a class power point by taking photographs and typing a caption Learn to cut and paste a picture Learn to word process a sentence To learn how to use simple programmes e.g stop frame animation to make a moving vehicle animation	Finding information from the internet about animals Children to create their own sound effects to accompany a story Children record each other performing a song, poem or rhyme Aim: Present information and use multimedia to research animal information on the internet with an adult Internet safety and safe usage Online safety Who owns a piece of music and how would	Children to create a simple film for new children starting school Create a simple animated film using an iPad Aim: Present information and use multimedia to record a voice and create a class video. Online safety: How do we keep our personal information safe e.g. videos Who do you tell if you see something that upset you online?

			To know that I need to ask permission to use an iPad or camera in the classroom	Present information and use multimedia to create a Stop Start animation. Online safety: Chicken Clicken story — online friends online and offline Discuss computer games and apps rating. What do children like playing? Aim: Present information and use multimedia to name and talk about the everyday technology that I use in my home and at school. Present information and use multimedia to create a picture.	people feel if we used it without asking? Discuss personal information and what kind of information we should keep private. Aim: Present information and use multimedia to record a video and to understand we ask permission when videoing people	
Being a Designer	Construction Investigate and	Mechanisms Investigate and explore	Evaluating products Explore and evaluate a	Designing Explore and evaluate a	Designing Explore and evaluate	Cooking and nutrition Use a knife safely to
	explore a range of	a range of small	range of bags e.g. carrier	range of vehicles. Generate,	puppets. Generate,	chop food
	large construction toys	construction toys to	bags, hand bags, wicker	develop and communicate	develop and	Aim: To master the
	and design amd build	build models	basket bag and say what	their ideas through talking	communicate their ideas	skill of using a knife
	models		I like/dislike	and drawing. Design	through talking and	safely to chop fruit
	Aim: To master	Aim: To master practical		functional vehicles based	drawing.	
	practical skills to	skills of connecting	Designing	on their design criteria.	Evaluating	Use a potato peeler
	construct models using a range of	materials to build a model	Observe and draw different kinds of bags.	Evaluating Evaluate their ideas and	Evaluate their ideas and products against design	safely to whittle sticks Aim: To master the
	construction	model	Children communicate	products against design	criteria	practical skill of using
	Construction	Cooking and Nutrition	their ideas for a bag for	criteria	Critciia	a potato peeler
	Practise holding	Use a knife and fork	Little Red Riding Hood	55110	Aim: To master practical	a potato pecici
	scissors safely and	correctly cut up	through drawing	Aim: To master practical	skills to cut fabric.	Mechanisms
	correctly to snip paper	playdough food		skills to create a vehicle.	Research and investigate	Revisit how to use a
	Aim: To master	Aim: To master the	Construction	Research and investigate	when making their	split pin to join paper
	practical skill of using	practical skills of using a	Evaluating	when making their vehicle	puppet	Cut paper/card with
	scissors	knife and fork to safely	Children follow their			control
		cut playdough	design to create a bag			

	Investigate and		using a choice of	To design, innovate, reflect	To design, innovate,	Aim: To master the
	experiment using	Practise using a knife	materials. Children	and evaluate their vehicle	reflect and evaluate their	practical skills of using
	masking tape,	safely to cut vegetables	evaluate their bag with	model	sock puppet	a split pin to join paper
	Sellotape and glue to	Use a potato peeler	a friend		Parkets	and scissors to create a
	join two materials	safely		Cooking and nutrition		moveable minibeast
'		Aim: To master the	Aim: To master practical	Measure and weigh using		
l A	Aim: To master the	practical skills of using a	skill of joining two	scales. Select from and use		
	practical skill of	potato peeler and a	materials	a range of cooking utensils.		
-	joining two materials	knife safely to cut	Research and	Aim: To master practical		
		vegetables	investigate when	skills to cook pancakes		
1	Textiles	8	making their bag	Reflect upon and evaluate		
	Explore threading	Textiles	To design, innovate,	the pancakes		
	using small and large	Explore threading of	reflect and evaluate	·		
	beads	small beads, popcorn	their bag			
A	Aim: To master the	and leaves on a string				
ļ.	practical skill of	and cheerios on pipe	Mechanisms			
t	threading	cleaners to make bird	Explore how to use a			
		feeders	split pin to join paper			
			Cut paper/card with			
		Aim: To master the	control			
		practical skill of	Aim: To master the			
		threading to create a	practical skills of using a			
		bird feeder	split pin to join paper			
			and scissors to create a			
			moveable gingerbread			
			man.			
			Cooking and nutrition			
			Measure and weigh			
			using scales. Select from			
			and use a range of			
			cooking utensils.			
			Aim: To master practical			
			skills to bake bread and			
			gingerbread biscuits			
			Reflect upon and			
			evaluate the biscuits			
			and bread.			

Being a Musician	To learn to perform nursery rhymes and action songs To recognise and identify the beat in music To recognise quiet and loud sounds Aim: To perform nursery rhymes To respond to music using body percussion To begin to perform to music using percussion instruments. To compose rhythms using clapping. Perform songs and begin to sing in time to music.	To learn to perform nursery rhymes and action songs To listen and respond to different styles of music To use a tuned percussion instrument to high and low sound Aim: To perform nursery rhymes To respond to music using body percussion To begin to perform high and low notes using percussion instruments. Compose rhythms using clapping. Perform songs and sing in time to music	To learn the words and perform new rhymes and songs. To play tune and untuned percussion instruments in time to the beat of music. Listen and begin to recognise two different beats at the same time. Begin to compose and clap simple rhythms. Aim: To play a tuned or untuned instrument to perform in time with music. Respond to music and identify the different beats and clap rhythms. Perform songs and sing in time to music	To learn the words and perform new rhymes and songs To play tune and untuned percussion instruments in time to the beat of music. Listen and recognise two different beats at the same time. Chant, play and clap simple rhythms and follow the leader in performing rhythms Aim: To play a tuned or untuned instrument to perform in time with music. Respond to music and identify the different beats. Follow a rhythm composed by the leader. Perform songs and sing in time to music	To learn the words and perform new rhymes and songs Listen to pieces of music and identify changes in tempo. Identify three different speeds of accompanying beat. Develop rhythmic precision with two different beats at once. Begin to respond rhythmically in response to music. Aim: Communicate musically using specific vocabulary. To respond to music through recognition of different speeds and tempos. Play a percussion instrument and perform to others a simple rhythm. Perform songs and sing in time to music	To learn the words and perform new rhymes and songs Listen to pieces of music and identify changes in tempo. Identify three different speeds of accompanying beat. Develop rhythmic precision with two different beats at once. Begin to respond rhythmically in response to music Aim: Communicate musically using specific vocabulary. To respond to music through recognition of different speeds and tempos. Play a percussion instrument and perform to others a simple rhythm. Perform songs and sing in time to music
Being an artist	Drawing Children hold a pencil correctly. Use drawing to explore lines and circles using pencils of different thickness Aim: Master techniques to draw lines and shapes.	Artist focus: Kandinsky Kasuma Painting Name and paint the secondary colours Aim: Master techniques to hold a paintbrush correctly Aim: To know the name the secondary colours	Sculpture and 3D Investigate and explore the construction of bridges in the world e.g. Brooklyn Bridge, San Francisco, Sydney Harbour, London Bridge. Design and build a 3D model bridge using a choice of construction	Textiles Explore and practise the technique of weaving using natural materials, card, paper and ribbons Aim: To master the technique of weaving to create a piece of artwork	Textiles Explore and experiment with collage, camouflage and butterfly patterns Observe and discuss likes and dislikes of the animal paintings of Rousseau e.g tiger in the tropical storm, Snake Charmer Aim: To take inspiration from artists to create an	Textiles Children create a mixed media sea animal collage Children observe and learn how to paint a wash using the work of Turner as a stimulus Aim: To master the technique of painting a

Being a Sportsperson	Master techniques to draw a teddy bear Painting Name and paint the primary colours Aim: Master techniques to hold a paintbrush correctly and paint a primary colour wheel	To study the work of the artists Kandinsky and Kasuma Identify and name warm, cold and bold colours Discuss likes, dislikes of a range of artists work Aim: To master technique of using a paintbrush. To communicate artistically to describe artists' work. To take inspiration from artists to create own piece of artwork based on work of Kandinsky and Kasuma. Sculpture and 3D Explore properties of clay and how it can be moulded using fingers and thumbs Aim: To master the technique of sculpture to create a clay thumb Diva pot	materials e.g. cardboard boxes, straws Aim: To master the technique of 3D modelling. To develop ideas and use of different materials and methods to create a bridge Printing Explore printing using a variety of objects e.g fruit, vegetables, sponges, shapes, cogs, fingers Aim: To master the technique of printing to create a repeating pattern	animal picture in the style of Rousseau. Master the technique of tearing and layering. Forest Schools (class 1) Artist focus: Anthony Gormley Sculpture and 3D Observe and discuss likes and dislikes of the clay work of Anthony Gormley 'The Field' Revisit how to mould clay using fingers and thumbs Aim: To take inspiration from the artist Anthony Gormley to create a clay sculpture. Master the technique of sculpture with fingers and thumb	wash and tearing paper to create mixed media artwork Forest Schools (class 2) Artist focus: Anthony Gormley Sculpture and 3D Observe and discuss likes and dislikes of the clay work of Anthony Gormley 'The Field' Revisit how to mould clay using fingers and thumbs Aim: To take inspiration from the artist Anthony Gormley to create a clay sculpture. Master the technique of sculpture with fingers and thumb
(GET Set 4 PE)					

Gymnastics	Exploring how to travel in different ways both on the floor and using equipment Aim: To develop competence in physical activity e.g balance, ways to travel	Exploring different ways to travel, balance, basic shapes Aim: To develop competence in physical activity skills e.g. balance, ways to travel. To begin to use performance to demonstrate their skills. To begin to understand what a healthy an active lifestyle is	To explore rocking and rolling Review travelling, rolling and shapes on apparatus Aim: To develop competence in developing skills e.g. balance, ways to travel. To begin to use performance to demonstrate their skills. To begin give examples of what a healthy an active lifestyle is .	To begin to balance with control. To link shapes, rolls and travels together Move around, under, over, and through different objects and equipment Aim: To develop competence in developing skills e.g. balance, ways to travel. To use performance to demonstrate their skills. To begin to demonstrate working creatively. To understand what a healthy an active lifestyle is	Begin to balance with control. Link shapes, rolls and travels together Move around, under, over, and through different objects and equipment Aim: To develop competence in developing skills e.g. balance, ways to travel. To use performance to demonstrate their skills. To begin to demonstrate working creatively. To understand what a healthy an active lifestyle is	To travel around, under, over, and through different objects and equipment. Explore the use of ribbons or scarfs Aim: To develop competence in physical activity e.g. balance, ways to travel. To use performance to demonstrate their skills. To demonstrate working creatively. To understand what a healthy an active lifestyle is
Dance	Nursery Rhyme Dance	Nursery Rhyme Dance	Fairy tale Dance	Transport Mix Dance	Animals Dance	Minibeasts Dance
	To explore movements in response to music	To explore movements in response to music To learn to clap out a beat in a piece of music	To explore travelling using turning, jumping, skipping, hopping	To listen to the beat and move in time to the music To copy movements in time to music	To move in time to music To include turning, twisting, jumping, hopping movements when dancing to music	Children to explore their own movements in time to music for different mini beasts creatures

	To learn to clap out a beat in a piece of music Aim: To use performance to demonstrate dance movements	Aim: To use performance to demonstrate dance movements. To begin to show creativity in their dance. To begin to understand how dance contributes towards a healthy active lifestyle	To explore moving at different speeds and levels Aim: To develop competency in dance movements. To show creativity in response to music. To begin to understand how dance contributes towards a healthy active lifestyle	To explore own movements to music Aim: To develop competency in dance movements. To show creativity in response to music. To begin to understand how dance contributes towards a healthy active lifestyle	To copy animal movements Aim: To develop competency in dance movements demonstrating changes in movement and direction. To show creativity in response to music. To begin to understand how dance contributes towards a healthy active lifestyle	To use jumping, twisting, turning, hopping, and change of direction Children to travel on different levels and at different speeds Aim: To develop competency in dance movements demonstrating changes in movement direction and speed. To show creativity in response to music. To begin to understand how dance contributes towards a healthy active lifestyle
Studying People and Communities	Cele	brations, Festivals and Trac	ditions	R.E	R.E	R.E
Communities	Harvest Halloween Bonfire Night Remembrance Sunday Diwali Hannukah Christmas around the w Christingle Visit to Christ Church an Chinese New Year Pancake Day To recognise some similand life in other countries Aim: To know about and	d Knowle Top arities and differences betw	een life in this country	To learn the story of Easter and understand why it is important to Christians To name and discuss people who are familiar to them. Aim: To know about and understand religions and world views Express ideas and insights into religions and world views	Children learn about places of worship in Stannington and Sheffield for different religions e.g Mosque, temple, church, synagogue Links to stories: Muslim stories The Baby Birds The Tiny Ants Seven New Kittens Aim: Express ideas and insights into religions and world views	To listen and respond to stories from the Bible and their meaning. Links to stories: Stories of Jesus Good Samaritan The Lost Sheep Noahs Ark Jonah and the whale Aim: Express ideas and insights into religions and world views Gain and deploy skills for learning from

	Gain and deploy skills for	religions and world
	learning from religions	views
	and world views	