THE THE PROPERTY OF STREET	Stannington Infant School – Long Term Plan 2025-26– Foundation Stage								
A Findly, crafte endranness for leaning together	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
Theme	All about me	Celebrations	Our Community	Animals	Transport	Once upon a time			
Sensational Start	Sharing own scrap books	rap Party Village walk What jobs do people do in our community?		Animal encounter Arrival of caterpillars	Racing car	Gingerbread Man storytelling workshop			
Fabulous Finish	Record poems and songs for website. Christmas Nativity Play		Share learning on google classroom.	Parents assembly to celebrate learning	Class floor book to add to book corner.	Children record their own storytelling videos			
Theme Days/Weeks	Harvest	World nursery rhyme week	Number Day	World Book Day Puppet week	Eco Schools Day	Healthy week			
SMSC and values	Being Me in the	Celebrating	Dreams and Goals	Healthy Me	Relationships	Changing Me			
	World	Difference	Children will learn to:	Children will learn:	Children will learn:	Children will learn:			
	Children will	Children will learn:	Set personal goals	The importance of	What a friend is	To name parts of			
	learn:	To identify what	and challenges.	exercise, healthy eating,	The difference	the body and how			
	To understand	they are good at.	Develop the learning	sleep and personal	between family and	to keep them			
	how it feels to	To understand that	characteristic of	hygiene	friends.	healthy			
	belong	everyone is	perseverance in	To identify what a	How to solve	To understand			
	To recognise and manage feelings	different but the	learning something	stranger is and how to stay safe is someone	problems when friendships	growth and change in their bodies.			
	To learn to work	same in some ways To know how to be	new To know how to	approaches them.	breakdown.	To express their			
	as part of a team	a kind friend online	encourage people to	approaches them.	breakdown.	feelings about			
	To understand the	and offline and	achieve their goals	Aim: To know the	Aim: To know the	moving into year 1,			
	rights and	words they can use	To express how I feel	importance of being	difference between	talking about			
	responsibilities of	to assert	when I achieve a goal	healthy when thinking	family and friends	worries and what			
		themselves		about exercise, healthy	and understand				

	being a class member Aim: To understand and talk about feelings and emotions and relationships within their families, friendships, and the class To begin to understand citizenship and learn what our rights and responsibilities are within our class	Aim: To understand that we have similarities and differences, and these are values within our relationships with friends and family	Aim: To understand the importance of perseverance and the role that relationships with family and friends play in supporting us to achieve our goals.	eating, sleep and lifestyle To understand stranger danger and the importance of personal safety.	relationships with others To understand the impact of unkind words on relationships and how to manage my feelings.	they are looking forward to. Aim: To be able to name and talk about the uses of our body parts and how to keep them healthy.
Enrichment		Family Read World Nursery Rhyme week (10- 14th November)	A walk around Stannington	Animal encounter	Healthy week Forest School	Gingerbread Man workshop Church visit Forest school
Being a Mathematician	Subitising to 3 Counting to 4 Counting objects and sounds The five-ness of 5 Use the language more than, fewer than and equal to.	Explore 'whole' and 'part' Composition of 3,4,5 Match numerals to quantities Positional language Subitising within 5 Shape- circles and triangles Shapes with 4 sides	Focus on 6 and 7 as '5 and a bit' Compare sets and use language of comparison: more than, fewer than, an equal number to Make unequal sets equal Focus on the 'staircase' pattern	Sorting numbers according to attributes - odd and even numbers Capacity and mass Consolidate previous learning Counting — larger sets and things that cannot be seen Counting objects to 20	Composition of 10 Comparison- linked to ordinality Play track gamesTime Introduce the Rekenrek 3D Shape Positional Language	Subtraction within 10 Automatic recall of Number bonds to 5 Review Compositon of numerbs to 10 Comparison Number Patterns Counting

			and ordering	Subitising to 6, including	Forming digits 0-9	
			numbers	in structured	Tomming digits 0 5	
			Focus on ordering of	arrangements	Recording number	
			numbers to 8	Composition -'5 and a	sentence	
				bit'		
			Use language of less			
	Count orally		thanFocus on 7			
KIRFS		Count orally	Doubles – explore			Count objects and
	forwards and	forwards and	how some numbers			read numerals to
	backwards 0-10	backwards from 0	can be made with 2	Courana mana and ana	Say one more and one less than	20.
		to 20.	equal parts	Say one more and one less than numbers to 5.	numbers to 10.	
			Count objects and	less than numbers to 3.	numbers to 10.	
			read numerals to 10.			
Being a Writer	Narrative – oral story retelling We're Going on a Bear Hunt by Michael		Narrative – oral rehea	rsal - write labels/phrases	Narrative – oral	rehearsal -write
				Handa's Hen by Eileen Brown		ences
		Rosen		Farmer Duck by Martin Waddell		by Hans Christian
	The Gruffalo by Julia Donaldson				Anderson You Can't Take an Elephant on a Bus –	
					You Can trake an i	elephant on a bus –
					Patricia Clev	veland-Peck
Being a Reader –	Whole class	reading texts	Whole class	reading texts	Whole class reading texts	
	Guess how much I	love vou -Sam	Dear Zoo - Rod Campbell The Very Hungry		Astro Girl by Ken Wilson -Max The	
	McBratney and Gar	-	Caterpillar – Eric Carle	Smeds and Smoos –	Leopards Drum - A traditional tale from	
	and Mog - Helen N	icoll Pass the Jam Jim	Julia Donaldson The Colour Monster - Anna		West Africa Not Now Bernard – David	
	- Kay Umansky		Llenas		Mckee A year in Perc	y's Park - Nick
				ahv?	Butterworth	
	Non Fiction - My L	History –Pat Hughes	Non Fiction – Whose b	uwy.	Non Fiction – Leaping	g Frogs – Melvin
	INDITITION - INTO F	nstory –rat nugnes	poems:		Berger	, -0-
	Poems:		Poems by Julia Donald		Nature Trail - Benjam	in Zephaniah
	Higgelty Piggelty Po	p - Harry Horse	Animal Poems by Spike	e Milligan	Poems by Nick Shera	tt
	Poems by Michael	Rosen				

	Author focus - Michael Rosen and Mick Inkpen	Author focus - Eric Carle and Julia Donaldson	Author focus - Nick Butterworth and David Mckee	
Being a Scientist	Changes	Animals, including humans	Forest School Plants	
(green learning	Children will observe changing states. Ice	To know what a life cycle is and the changes	To identify and name plants in the school	
takes place during	to water, chocolate when melted.	that occur in chicks, frogs and caterpillars over	garden. To name and label parts of a plant and understand how to care for them.	
Forest School)	Aim: To communicate changes over time and communicate scientifically about	time. Name, draw and label each stage of a lifecycle.	Aim: To classify plants in the school	
	changes of state.	Aim: To communicate scientifically about the	garden. Communicate scientifically about	
	changes of state.	changes that occur in the life cycle of	plants and their evolution and growth	
	Seasons	caterpillars, chicks and frogs.	Forest Schools Seasons	
	Children will compare the seasons and		Children will compare the seasons and	
	daily weather patterns.	Seasons	daily weather patterns.	
	Aim: To communicating scientifically	Children will compare the seasons and daily	Aim: To communicating scientifically	
	about the changes in seasons and	weather patterns.	about the changes in seasons and weather	
	weather patterns	Aim: To communicating scientifically about the	patterns	
		changes in seasons and weather patterns		
Being a Historian	Chronology	Historical enquiry	Historical Knowledge	
2	Children will learn what a timeline is and	Children will learn about the toys that their	Children will learn about the king and his	
E TY+OF	how it is used to sequence historical	grandparents played with. They will compare	role, they will learn about his mother and	
Some of the second	events. Link to the story 'Once there	similarities and differences to the toys and	add these to the class timeline. They will	
0 27	were giants' story' Children will sequence how the child changed over	games their grandparents played with.	talk about leaders that they know e.g. head teacher. Sports instructor.	
	time.		liead teacher. Sports instructor.	
1000	cinc.	Aim: To communicate historically about	Aim: To communicate historically about	
	Aim: To understand chronology and	grandparents' toys and games and life in the	leaders from the past and present.	
	relate it to myself and my teacher	past.	Aim: To begin to understand chronology	
	To communicate historically to explain	Aim: To begin to understand chronology and	and apply this to significant figures.	
	the change and continuity from birth to	apply this to toys		
	an adult	Aim: To begin to understand chronology and		
	To comment on images of familiar	apply this to toys		
	situations in the past.			

Being a Geographer



Location Knowledge

I know I live in Stannington and that I attend Stannington Infant School.

Aim – To know that they attend Stannington Infant School.

Human and Physical Geography (forest school)

I can describe the weather using a weather chart.

I can talk about weather across the 4 seasons e.g. temperature in winter compared to summer. I am beginning to talk about the clothes I would wear in different seasons. I can use the school garden to identify seasonal changes.

Aim- To begin to learn about the weather and seasonal changes.

Geographical Skills and Fieldwork

I can locate Stannington Infant School on a map of Stannington.

I can draw a simple map e.g. school grounds, journeys

I can use a map of the school to orienteer around the school grounds
I can describe the position of features in the environment and school ground using terms such as behind, next to.
Aim – To learn the purpose of a map and how it can be used.

Location Knowledge

I am beginning to learn my address. I am beginning to learn Stannington is a village and Sheffield is a city.

Aim – To learn the difference between a village and a city.

Place Knowledge

I can identify different buildings in Stannington - church / school / library /shops/Park and recognise similarities and differences.

I am beginning to name some human features in Stannington. I can say how Stannington is different thinking about the types of houses e.g. house / flat /farm/ bungalow/semidetached/detached.

Aim – To identify features of the local area.

Geographical Skills and Fieldwork

I can use a simple street map to identify human features by looking at symbols e.g. church, school, library, doctors. I can ask and answer simple geographical questions relating to holidays, places where family members live and the local area. e.g. Where are the shops located in Stannington. Where have you been on holiday? What countries have you visited? Aim — To begin to learn what human and physical features are.

Location Knowledge

I know there are different countries around the world and can talk about their experiences.

I can say where different animals live in the world and identify this on a world map. I can identify a map, a globe and an atlas and begin to know what they are used for. I understand the word is made up of land and ocean.

Aim – To learn that the world is made up of countries. To learn that these can be found on a globe, atlas or map.

Place Knowledge

I am beginning to recognise some environments that are different to where I live and compare them e.g. arctic desert jungle, ocean. I can explore and compare how England is similar and different to other countries e.g. England and China – Chinese new year, bears Asia, arctic, Christmas around the world.

Aim – To learn the similarities and differences between other countries/environments and where we live.

Human and Physical Geography

I am beginning to talk about parts of the world (including hot and cold countries).

(Forest School)I can describe the weather using a weather chart.

understanding technology Ch dia are real and dia ch dia c	Algorithms Children will direct a rocket around a grid to each planets. Aim – To create	Logic pattern abstraction Children will use different sources to find out about	Algorithms Decomposition collaborating	Algorithms collaborating	Similar Same Pattern Different	Tinkering
technology diarres are Ai an dir Tir cre ab Ch tir jur ro	direct a rocket around a grid to each planets. Aim – To create	Children will use different sources to	collaborating	_	Pattern Different	
Time creation and characteristic creations are creating and characteristic creations. Characteristic creations are creating and characteristic creating and characteristic creating are creating and characteristic creating are creating are creating and characteristic creating are creating are creating are creating and characteristic creating are creating are creating and characteristic creating are creating are creating are creating and characteristic creating are creati	round a grid to each planets. Aim – To create	different sources to			I attern Different	Creating
Tin creable Chair jun ro	each planets. Aim – To create			Children will direct a	classify	Debugging
Air an dir	Aim – To create	find out about	Children will direct	rabbit around a grid to	Children will learn to	Children will mke a
Tin creable Charting jung row			an emergency	collect carrots.	classify by	tangram using 2d
Tii cre ab Ch tir jui ro		bodies; they will	vehicle to a	Aim - To create an	comparing different	shapes.
Tii cre ab Ch tir jui ro	ın algorithm to	look at similarities	destination on a grid.	algorithm to create a	types of transport	Aim – to tinker to
creab Ab Ch tir jui ro	lirect a rocket.	and differences.	Aim To use an	route to gain the most	and considering	create a tangram.
creab Ab Ch tir jui ro		They will consider	algorithm to get the	carrots.	what makes a boat a	
ab Ch tir jui ro	inkering	what is important	vehicle to its		boat.	Creating pattern
Ch tir jui ro	reativity	e.g. is hair colour	destination.		Aim – To develop a	Children will collec
tir jui ro	bstraction	important and		A1 '11	classification for a	objects on a walk.
jui ro	Children will	begin to understand	Creating pattern	Algorithms	boat. To relate this	They will explore
ro	inker to create	abstraction	logical reasioning	decompostion	to computing (a	ways to sort the
	unk model	Aim – To begin to	Children will are at a	collaborating	computer doesn't	items.
	ockets.	understand	Children will create	Children will sequence	have a brain and	Aim – To sort
	Aim – children will	abstraction by	their own pattern for	the steps required to	would need a clear clarification to sort	objects and collate
	ise computational	considering what is	an emergency vehicle.	plant a seed. They will		the findings using
	computational	important about our bodies.		follow this algorithm to	boats from other	pictogram.
	kills to create a unk model	our boules.	Aim – To create a pattern for an	plant seeds. Aim – To work in teams	transport types).	Algorithm logic
	ocket.	Abstraction	emergency vehicle,	to sequence	Classify sort	tinkering
10	OCKEL.	decomposition	they will predict	instructions. To follow	Children will	Children will draw
		algorithms	based on a pattern.	an algorithm to plant a	experiment to	a map of the
		aigorianiis	bused on a pattern.	seed.	classify and sort	a map or the

Pattern logic reasoning Children will create their own play dough aliens. Aim – children will create playdough aliens; they will look at similarities and differences and sort by different criteria.	Children will make a body. Aim – children will use abstraction to think about what they do and don't need to include. They will use an oral algorithm e.g. What do I need to do first? (linked to history) Pattern algorithms Children will sequence the growth of a human. They will match animals to their young Aim – children will notice the development of humans and animals over time. They will understand that this is an algorithm and needs sequencing in the correct order. debugging decomposition algorithms	Children will consider what is important as they design outfits for emergency workers. Aim – To only include the most important features to design an emergency workers outfit.	Abstraction tinkering collaborating creating Children will create a scarecrow using junk modelling. Aim – To use abstraction to consider what is important to include in a scarecrow e.g. does a scarecrow need hair? Does it matter what colour his shirt is?	items that float or sink. Aim – to sort and classify floating and non-floating items. Algorithm decomposition Children will make a boat. Aim – To follow an algorithm to make a boat.	journey that they have been on. Aim – children will create a map (algorithm) of their journey.
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	Children will sequence movements in PE. They will experiment with which sequence works best. Aim- To create own algorithms to debug to create sequences that work well.						
Being a Designer Ongoing skills development throughout the year	Children will use equipment correctly to join. Children will investigate joining paper and card using a range of equipment e.g. glue, Sellotape, masking tape. Aim: To master practical skills of joining. Children will use scissors correctly and safely. Practise holding scissors and using them correctly. Aim: To master the practical skills of using scissors correctly to make small and large cuts in paper in card. Children will explore construction toys and build models. Construction - Investigate and explore a range of large construction toys and build models.						
	Children will make repeating patterns. Explore threading using small and large beads Aim: To master the practical skill of threading	Children will make a puppet. Research and Investigate existing puppets. Designing- Generate, develop and communicate their ideas through talking and drawing. Evaluating- Evaluate their ideas and products against design criteria. Aim: To master practical skills to cut and join materials. Research and investigate when making their puppet. To design, innovate, reflect and evaluate their sock puppet.	Children will make fruit salad. Cooking and nutrition Practise using a knife safely to cut fruit Aim: To master the practical skills of using a knife safely to cut fruit. Children will make a split pin puppet. Mechanisms Explore how to use a split pin to join paper Cut paper/card with control				

Being a					Aim: To master the properties a split pin to join paper create a moveable gire.	er and scissors to
Musician	To learn to perform nursery rhymes and action songs To recognise and identify the pulse in music To recognise pulse and matching movements to music. To explore untuned percussion instruments. Aim: To respond to music using bodypercussion To begin to perform to music using percussion instruments. To compose rhythms	To learn to perform nursery rhymes and action songs To listen and respond to different styles of music. To recognise pulse and matching movements to music. Aim: To respond to music using body percussion To begin to recognise changes in tempo. Compose rhythms using clapping. Perform songs and sing in time to music Communicate musically using specific vocabulary	To learn the words and perform new rhymes and songs. To play untuned percussion instruments in time to the pulse of music and accompany familiar songs. Begin to compose and clap simple rhythms. Aim: To play an untuned instrument to perform in time with music. Respond to music and identify the different rhythmic patterns. Perform songs and sing in time to music. Communicate musically using specific vocabulary	To learn the words and perform new rhymes and songs. To play untuned percussion instruments in time to the pulse of music. Chant, play and clap simple rhythms within a song. Aim: To play an untuned instrument to perform in time with music. Respond to music and copy rhythmic patterns. Create musical patterns. Perform songs and sing in time to music. Communicate musically using specific vocabulary	To learn the words and perform new rhymes and songs Explore how sounds can be produced in different ways using voices and instruments. songs Listen to pieces of music and begin to identify changes in tempo. Begin to respond rhythmically in response to music. Aim: To play an untuned instrument to perform in time with music. Investigate different ways of playing an instrument. Perform songs and sing in time to music. Communicate	To learn the words and perform new rhymes and songs. Explore how sounds can be produced in different ways using voices and instruments. Recognise how composers use dynamics, tempo and timbre. Listen to pieces of music and identify changes in tempo. Develop rhythmic precision. Begin to respond rhythmically in response to music. Aim: To respond to music through recognition of

	using clapping.				musically using	different speeds
	Perform songs				specific vocabulary	and tempos. To
	and begin to sing					play an untuned
	in time to music.					instrument
	Communicate					exploring
	musically using					instrumental
	specific					timbre. Perform
	vocabulary					songs with
	Vocabalary					expression and
						explore vocal
						timbre.
						Communicate
						musically using
						specific vocabulary
Being an artist	Drawing	Painting	Textiles	Printing	Sculpture and 3D	Painting
	To hold a pencil	To hold a	To create a collage	Artist focus: Iris Scott	To build a 3D model	To identify, name
	correctly. To explore a range	paintbrush correctly.	inspired by Henri Matisse.	To study the work of the artist Iris Scott.	building using cardboard boxes	and paint the primary and
	of mark making	To identify, name	Aim: To master	To discuss likes and	and tubes.	secondary colours.
	tools.	and paint the	techniques of tearing	dislikes of an artist's	Aim: To master the	To being to mix
	To draw lines and	primary colours.	paper.	work.	technique of 3D	colours on a colour
	circles.	To explore colour	paperr	To paint with my	modelling to create	wheel.
	To begin drawing	mixing.	Textiles	fingers/ hands and	a building.	Aim: To master the
	objects.	Aim:	To explore and	printing tools.		technique of
	To create simple	To master the	practise the	To create a repeating		holding a
	observational	technique of	technique of weaving	pattern print.		paintbrush
	drawings in	holding a	using natural	Aim: To master the		correctly and
	pencils/crayon/	paintbrush	materials, card, paper	technique of printing to		select the correct
	charcoal.	correctly.	and ribbons.	create a repeating		colours to paint a
	Aim: To master	To master the	Aim: To master the	pattern.		colour wheel.
	the technique of	technique of colour	technique of			
	drawing a circle.	mixing.	weaving.			

	To master techniques to create an observational drawing. To communicate artistically to describe their work.	Sculpture and 3D To explore properties of clay and how it can be moulded using fingers and thumbs. Aim: To master the technique of sculpture.		To communicate artistically to describe an artists' work. To take inspiration from artists to create own piece of artwork based on work of Scott.	Forest school focus: Sculpture and 3D Artist focus: Anthony Gormley To observe and discuss likes and dislikes of the clay work of Anthony Gormley 'Th Field.' To explore how to mould clay using fingers and thumbs. Aim: To take inspiration from the artist Anthony Gormley to create a clay sculpture. Master the technique of sculpture with fingers and thumbs.	
Being a Sportsperson (GET Set 4 PE)	Introduction to PE Unit 1. Moving safely, taking turns and playing fairly. Aim: To develop spatial awareness. To develop social and emotional skills such as turn taking and playing fairly. Fundamentals Unit 1 Exploring body and spatial awareness.	Ball Skills Unit 1 To throw and catch a small ball or beanbag. Aim: To be able to throw and catch a small ball or beanbag several times without dropping it.	Ball Skills Unit 2 To throw and catch a small ball or beanbag. Aim: To be able to throw and catch a small ball or beanbag several times without dropping it.	Fundamentals Unit 2 To run, jump, hop, balance, change direction, travel. Aim: To develop ways of travelling safely around a space.	Games Unit 1 To combine fundamental skills when playing a game.Aim: To develop social and emotional skills such as turn taking, following rules and working cooperatively as part of a team.	Sports Day Practice

	Aim: To develop					
	spatial awareness					
	by moving					
	•					
	through large and					
	small spaces.					
Gymnastics		Gymnastics Unit 1		Gymnastics Unit 2		
(GET Set 4 PE)						
		Creating shapes,		Creating shapes,		
		balances and		balances and jumps on		
		jumps. Exploring		the floor and		
		spatial awareness.		apparatus. Exploring		
				spatial awareness.		
		Aim: To develop				
		competence in		Aim: To develop		
		physical activity		competence in physical		
		skills e.g. balance,		activity skills e.g.		
		ways to travel and		balance, ways to travel		
		exploriong levels		and exploriong levels		
		and direction. To		and direction. To begin		
		begin to use		to use performance to		
		performance to		demonstrate their skills.		
		demonstrate their		To begin to understand		
		skills. To begin to		what a healthy an active		
		understand what a		lifestyle is		
		healthy an active				
		lifestyle is				
		,				
			Get Set 4 PE. Unit 1.		Get Set 4 PE Unit 2.	
			Everyday Life.		Places Lessons	
			, ,		1,2,5,6	
			Aim: To develop			
			Competency in dance		Aim: To develop	
			movements. To show		Competency in	

Dance			to m und dan tow	ativity in response nusic. To begin to erstand how ce contributes ards a healthy ve lifestyle		dance movements. To show creativity in response to music. To begin to understand how dance contributes towards a healthy active lifestyle	
Studying People and Communities	is unique and valua they have felt speci. Children explore the that everyone is un stories from the Bib. Children explore Children explore Children explore Children explore Children explore Children explore Sabration welcomed. To make sensor religious beliefs abovelcomed. To understand the religious and non-religious and non-religious belief ideas. What is a celebratic people celebrate? Children explore the	the idea that each persible and share times what. e idea that religions teatique and valuable and ple to illustrate this. Inistian baptism and other ababy. e of religious and non-pout belonging and bein impact and significance eligious beliefs in relation.	en en ech hear ner g e of ion nd and ent end	Children listen to, Easter story. Children recall syr explain what they Christians. Aim: To make sen for Christians thro artwork. To understand th significance of rel religious beliefs a To make connecti	se of religious beliefs ough storytelling and e impact and igious and non- t Easter. ons between religious beliefs, concepts,	What places are special Children talk about place to them and why. Children visit Christ Church as a special place looking at the features a what makes this a place Aim: To make sense of religious beliefs about splaces of worship. To understand the improf religious and non-religious belief practices and ideas.	res that are special arch and consider the efor Christians, and talking about of worship. religious and nonspecial places and act and significance ligious beliefs about etween religious

Children find out more about celebrations around the world including Harvest Festival, Bonfire Night, Diwali and Lunar New Year. Aim: To make sense of religious and nonreligious beliefs about celebrations. To understand the impact and significance of religious and non-religious beliefs in relation to celebrations. To make connections between religious and non-religious beliefs, concepts, practices and ideas. Why is Christmas special for Christians? Children talk about things that are special to them and why they are unique and special. Children listen to, respond and retell the Christmas story, developing an understanding of why and how Christians celebrate Christmas. Aim: To make sense of religious beliefs for Christians through storytelling. To understand the impact and significance of religious and non-religious beliefs at Christmas. To make connections between religious and non-religious beliefs, concepts, practices and

ideas.